


# Overview E-Learning


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# Outline

- Apa E-learning itu?
- Pengembangan E-learning
- Perancangan konten E-learning
- Tip Multimedia
- Tip Interaksi
- Learning Objects
- Bahan Ajar untuk E-learning
- Program Mapping



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# Apa e-learning itu?

- **Definisi e-learning dari berbagai sumber:**
  - Electronic learning (Sohn, 2005)
  - Instructions delivered via all electronic media (Engelbrecht 2003)
  - Learning facilitated by internet and www technologies (Meredith and Newton 2003)
  - Distance education using the internet (Watanabe 2005)
  - Pengiriman materi pembelajaran melalui media elektronik seperti internet, CD, komputer (Gilbert & Jones (2001)
  - Pemanfaatan teknologi Internet untuk mendistribusikan materi pembelajaran (Rosenberg (2001)

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# Apa e-learning itu?

- **Definisi klasik:**
  - electronic learning
  - Pembelajaran melalui media elektronik

Perkembangan teknologi

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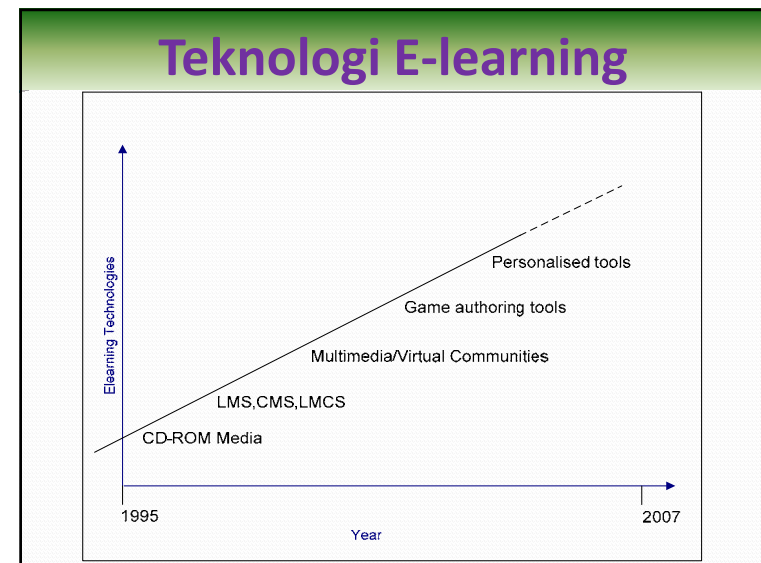
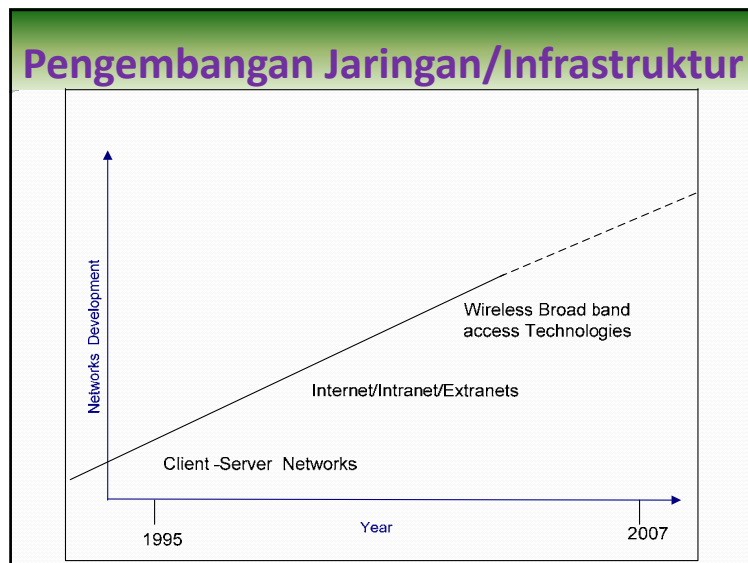
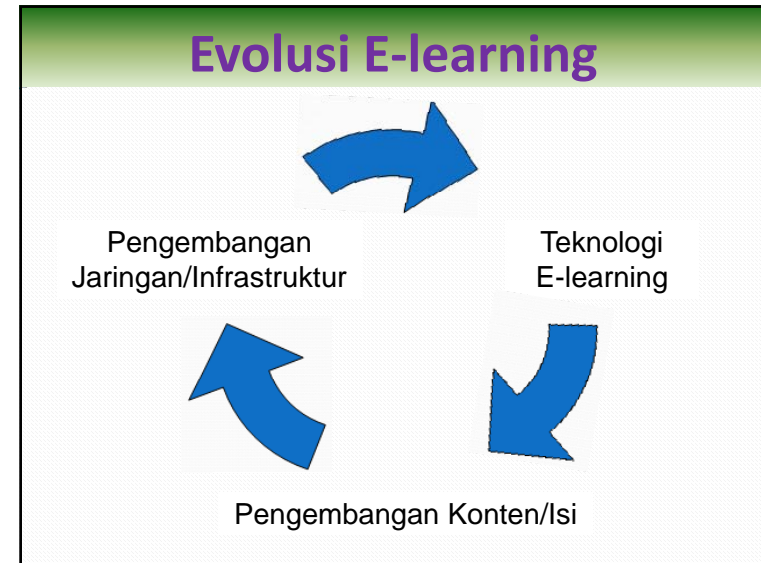
Pergeseran konten & adaptivity

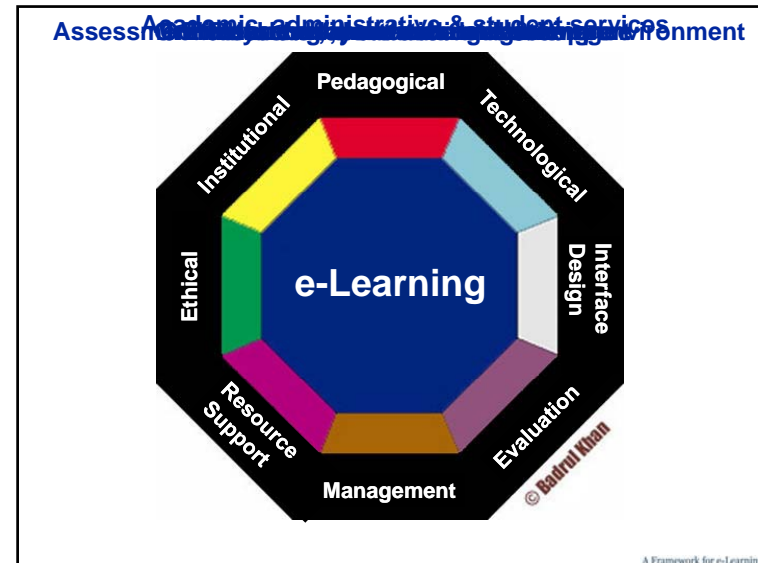
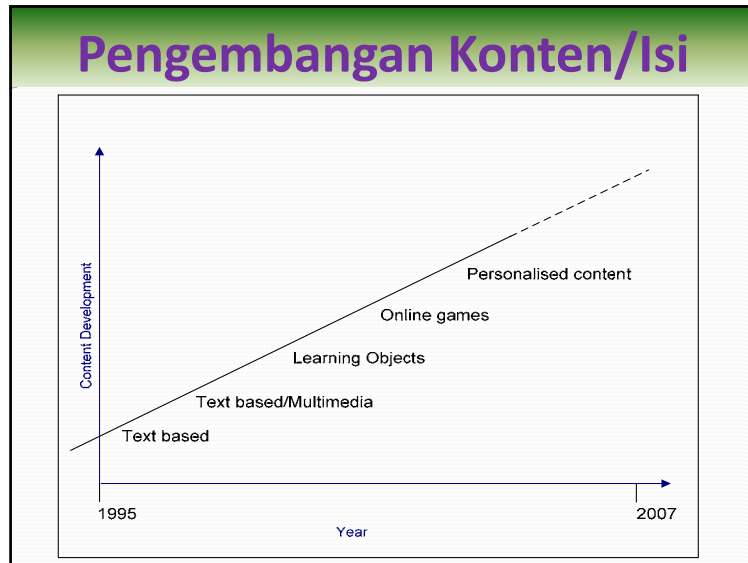
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- **Definisi kontemporer:**
  - Pengelolaan pembelajaran melalui media Internet atau web
  - Meliputi aspek-aspek: materi, evaluasi, interaksi/komunikasi, kerjasama



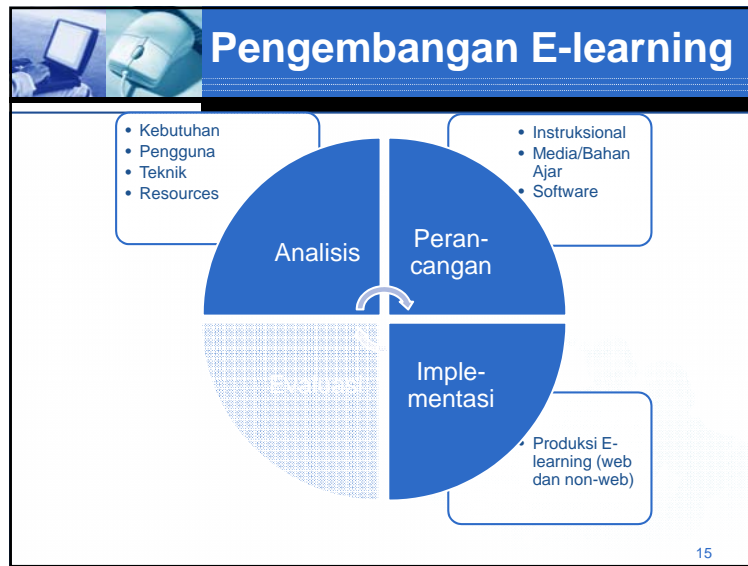
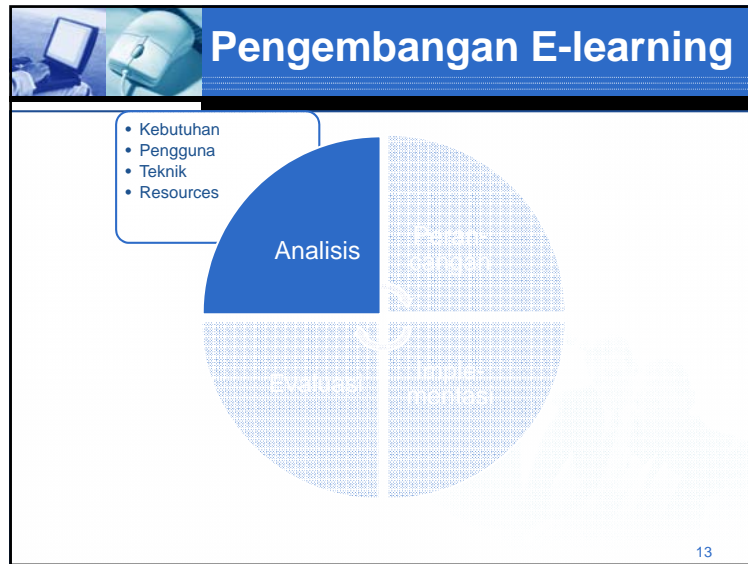
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- ### Implementasi E-learning
- Implementasi e-learning sangat bervariasi mulai dari yang sederhana hingga yang terpadu
  - Flexible dan distributed
  - Asynchronous (any time, any place), synchronous (real time, any place), blended/hybrid (campuran)







# Terima kasih



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